

PUSH TO ACTIVATE AND CONNECT CLIENT/SERVER APPLICATIONS

ABSTRACT

A method (500) of activating an application in a client/server environment can include the steps of selectively highlighting (502) an application on a user interface on a client device (10) wirelessly linked to a server (25, 26, or 27) and launching and activating the application and connecting (508) to the server upon selecting an input (37) (such as such as a PTT button) on the client device. The step of selectively highlighting can include the optional steps of scrolling (504) through a phonebook menu of options and selectively highlighting a connectivity identifier (506) among a plurality of connectivity identifiers. The client device can optionally connect to the server via a network associated with the connectivity identifier selectively highlighted (510). The method can further include the step of receiving (512) a response from the server in a form emulating a push-to-talk response.